


```
CCCCCCCC 000000 BBBB BBBB FFFFFFFF IIIIII NN NN DDDDDDDD NN NN AAAAAA
CCCCCCCC 000000 BBBB BBBB FFFFFFFF IIIIII NN NN DDDDDDDD NN NN AAAAAA
CC         00         00 BB BB FF         II         NN NN DD DD NN NN AA AA
CC         00         00 BB BB FF         II         NN NN DD DD NN NN AA AA
CC         00         00 BB BB FF         II         NNNN NN DD DD NNNN NN AA AA
CC         00         00 BB BB FF         II         NNNN NN DD DD NNNN NN AA AA
CC         00         00 BBBB BBBB FFFFFFFF II         NN NN DD DD NN NN AA AA
CC         00         00 BBBB BBBB FFFFFFFF II         NN NN DD DD NN NN AA AA
CC         00         00 BB BB FF         II         NN NN DD DD NN NN AA AA
CC         00         00 BB BB FF         II         NN NN DD DD NN NN AA AA
CC         00         00 BB BB FF         II         NN NN DD DD NN NN AA AA
CC         00         00 BB BB FF         II         NN NN DD DD NN NN AA AA
CCCCCCCC 000000 BBBB BBBB FFFFFFFF IIIIII NN NN DDDDDDDD NN NN AAAAAA
CCCCCCCC 000000 BBBB BBBB FFFFFFFF IIIIII NN NN DDDDDDDD NN NN AAAAAA

LL         IIIIII SSSSSSSS
LL         IIIIII SSSSSSSS
LL         II     SS
LL         II     SS
LL         II     SS
LL         II     SS
LL         II     SSSSSS
LL         II     SSSSSS
LL         II     SS
LL         II     SS
LL         II     SS
LL         II     SS
LLLLLLLLLL IIIIII SSSSSSSS
LLLLLLLLLL IIIIII SSSSSSSS
```



```
1 0001 0 MODULE COBSFIND_NAME (  
2 0002 0 IDENT = '1-013' ! file: COBFINDNA.B32 EDIT:LB1013  
3 0003 0 ) =  
4 0004 1 BEGIN  
5 0005 1  
6 0006 1  
7 0007 1 *****  
8 0008 1 *  
9 0009 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY *  
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26 0026 1 *  
27 0027 1 *  
28 0028 1 *****  
29 0029 1  
30 0030 1  
31 0031 1 ++  
32 0032 1 FACILITY: COBOL SUPPORT  
33 0033 1  
34 0034 1 ABSTRACT: This procedure will search lists of program names for  
35 0035 1 a routine name match to the name found in the input  
36 0036 1 parameter "DESC".  
37 0037 1  
38 0038 1  
39 0039 1  
40 0040 1 ENVIRONMENT: Vax-11 User Mode  
41 0041 1 NOTE this module cannot be in sharable library.  
42 0042 1  
43 0043 1 AUTHOR: M.L.Jack , CREATION DATE: 29-JUL-1979  
44 0044 1  
45 0045 1 MODIFIED BY:  
46 0046 1  
47 0047 1 1-001 - Original. MLJ 29-JUL-1979  
48 0048 1 1-002 - Added boilerplate and comments. RKR 18-JULY-1979  
49 0049 1 1-003 - Make LIBRARY and REQUIRE file compatible with rest of system.  
50 0050 1 RKR 19-SEPT-79  
51 0051 1 1-004 - Rewrite name string analysis to catch leading space case.  
52 0052 1 Current logic will return status of zero if any of the  
53 0053 1 following occur:  
54 0054 1 . Leading spaces or tabs are present in the string  
55 0055 1 . Resulting string with trailing spaces or tabs  
56 0056 1 exceed 30 chars.  
57 0057 1 . Resulting string cannot be found in table
```



```
.. 58      0058  1  | Imbedded spaces or tabs stop the scan the same way trailing
.. 59      0059  1  | spaces and tabs do, and will probably yield look-up failure
.. 60      0060  1  | RKR 2-OCT-79
.. 61      0061  1  | 1-005 - Revise algorithm to simply throw away leading spaces and tabs
.. 62      0062  1  | and continue scanning. RKR 3-OCT-79
.. 63      0063  1  | 1-006 - Also allow %C'0' TO %C'9' as legal chars in name. (Oversight)
.. 64      0064  1  | RKR 04-OCT-79
.. 65      0065  1  | 1-007 - Accomodate new structure for module name data table.
.. 66      0066  1  | RKR 19-OCT-79
.. 67      0067  1  | 1-008 - Change name extraction logic to behave like GENEXTERN.B32
.. 68      0068  1  | RKR 19-OCT-79
.. 69      0069  1  | 1-009 - Add error for syntactically invalid name. RKR 21-OCT-79
.. 70      0070  1  | 1-010 - Remove all signalling. RKR 29-OCT-79
.. 71      0071  1  | 1-011 - Remove definition of OBJ$C_SYMSIZ. SBL 5-Dec-1979
.. 72      0072  1  | 1-012 - Introduce a new symbol LOCAL_SYMSIZ to replace role of
.. 73      0073  1  | former symbol OBJ$C_SYMSIZ. At sometime when the libraries
.. 74      0074  1  | are universally straightened out we can switch back to
.. 75      0075  1  | OBJ$C_SYMSIZ and allow it to be defined via library.
.. 76      0076  1  | (By the way, its value should be 31)
.. 77      0077  1  | RKR 06-DEC-79
.. 78      0078  1  | 1-013 - Added abstract, functional description, comments and made
.. 79      0079  1  | cosmetic changes. Changed hardcoded codes for tabs and
.. 80      0080  1  | blanks into literals to enhance readability. Also added
.. 81      0081  1  | code that checks to make sure that if a second input
.. 82      0082  1  | parameter exists, that it is non-zero. Changed code that
.. 83      0083  1  | converted lowercase characters to uppercase characters.
.. 84      0084  1  | LB 3-MAR-81
.. 85      0085  1  |
.. 86      0086  1  | --
.. 87      0087  1  |
```



```

: 89      0088 1  !+
: 90      0089 1  ! SWITCHES
: 91      0090 1  !-
: 92      0091 1
: 93      0092 1 SWITCHES ADDRESSING_MODE (EXTERNAL = GENERAL, NONEXTERNAL = WORD_RELATIVE);
: 94      0093 1
: 95      0094 1  !+
: 96      0095 1  ! LINKAGES
: 97      0096 1  !     NONE
: 98      0097 1  !-
: 99      0098 1
: 100     0099 1  !+
: 101     0100 1  ! TABLE OF CONTENTS:
: 102     0101 1  !-
: 103     0102 1
: 104     0103 1 FORWARD ROUTINE
: 105     0104 1
: 106     0105 1         COB$$FIND_NAME ;
: 107     0106 1
: 108     0107 1  !+
: 109     0108 1  ! INCLUDE FILES
: 110     0109 1  !-
: 111     0110 1
: 112     0111 1 LIBRARY 'RTLSTARLE';
: 113     0112 1 REQUIRE 'RTLIN:COBDEF';
: 114     0554 1
: 115     0555 1  !+
: 116     0556 1  ! MACROS
: 117     0557 1  !     NONE
: 118     0558 1  !-
: 119     0559 1
: 120     0560 1  !+
: 121     0561 1  ! EQUATED SYMBOLS
: 122     0562 1  !-
: 123     0563 1
: 124     0564 1 LITERAL
: 125     0565 1     TRUE = 1,
: 126     0566 1     FALSE = 0,
: 127     0567 1     TAB = %0'11',
: 128     0568 1     BLANK = %0'40',
: 129     0569 1     LOCAL_SYMSIZ = 31 ;
: 130     0570 1
: 131     0571 1
: 132     0572 1
: 133     0573 1
: 134     0574 1
: 135     0575 1
: 136     0576 1  !+
: 137     0577 1  ! PSECT DECLARATIONS:
: 138     0578 1  !-
: 139     0579 1
: 140     0580 1 PSECT
: 141     0581 1     GLOBAL= COB$NAMES_____1(PIC,SHARE,NOWRITE,ADDRESSING_MODE(LONG_RELATIVE));
: 142     0582 1 GLOBAL
: 143     0583 1     COB$GZ_NAMES_1: VECTOR[0];
: 144     0584 1 PSECT
: 145     0585 1     GLOBAL= COB$NAMES_____3(PIC,SHARE,NOWRITE,ADDRESSING_MODE(LONG_RELATIVE));

! Contains all RTL routines
! COBOL specific RTL macros and literals

! TAB character
! BLANK character
! When libraries get consistent on
! various development machines, this
! definition should be removed and
! the corresponding references in the
! code should be to the library-defined
! symbol OBJ$C_SYMSIZ
```

COB\$FIND_NAME
1-013

I 16
16-Sep-1984 00:08:22
14-Sep-1984 12:10:46

VAX-11 Bliss-32 V4.0-742
[COBRTL.SRC]COB\$FINDNA.B32;1

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```
: 146      0586 1 GLOBAL
: 147      0587 1      COB$GZ_NAMES_2: VECTOR[0];
: 148      0588 1
: 149      0589 1
: 150      0590 1 PSECT
: 151      0591 1      CODE=  _COB$CODE(PIC,SHARE),
: 152      0592 1      PLIT=  _COB$CODE;
```



```
154 0593 1 GLOBAL ROUTINE COB$FIND_NAME (DESC,LLIST)=
155 0594 1
156 0595 1 ++
157 0596 1 FUNCTIONAL DESCRIPTION:
158 0597 1
159 0598 1 This routine will search through the list of local program names
160 0599 1 to find a match to the name that is passed in the "DESC"
161 0600 1 input parameter. If no match is found, it searches through
162 0601 1 the list of global program names (designated by the COB$GZ_NAMES_2
163 0602 1 structure). If a match is found, then it returns a pointer to
164 0603 1 the COB$NAMES entry; otherwise, it returns a value of zero.
165 0604 1
166 0605 1 CALLING SEQUENCE:
167 0606 1
168 0607 1 COB$FIND_NAME (desc.rt.ds, llist.rr.r)
169 0608 1
170 0609 1 FORMAL PARAMETERS:
171 0610 1
172 0611 1 DESC.rt.ds Address of descriptor of name string
173 0612 1
174 0613 1 LLIST.rr.r Pointer to counted list of accessible names
175 0614 1
176 0615 1 IMPLICIT INPUTS:
177 0616 1
178 0617 1 NONE
179 0618 1
180 0619 1 IMPLICIT OUTPUTS:
181 0620 1
182 0621 1 NONE
183 0622 1
184 0623 1 ROUTINE VALUE:
185 0624 1
186 0625 1 Pointer to COB$NAMES entry, or 0 if not found
187 0626 1
188 0627 1 SIDE EFFECTS:
189 0628 1
190 0629 1 NONE
191 0630 1
192 0631 1 --
193 0632 1
194 0633 2 BEGIN
195 0634 2
196 0635 2 MAP
197 0636 2 DESC: REF BLOCK[,BYTE], ! Pointer to descriptor for name string
198 0637 2 LLIST: REF VECTOR; ! Pointer to counted list of local programs
199 0638 2
200 0639 2 BUILTIN
201 0640 2 ACTUALCOUNT, !\Returns # of actual parameters
202 0641 2 !/passed to this routine
203 0642 2 ACTUALPARAMETER; !\Returns the value of the i'th
204 0643 2 !/actual parameter that was passed
205 0644 2
206 0645 2 LOCAL
207 0646 2 BUFFER: VECTOR[LOCAL_SYMSIZ,BYTE], ! Buffer for input name
208 0647 2 NAMELENGTH, ! Length of input name
209 0648 2 NAMEPOINTER: REF VECTOR[,BYTE], ! Pointer to input name
210 0649 2 A, ! Offset of first nonblank
```



```
211      0650      2      P: REF BLOCK [,BYTE],      ! Pointer for seaching
212      0651      2      L,      ! Length of finished literal
213      0652      2      Q:      REF VECTOR[,BYTE];      ! Pointer to ASCII name string
214      0653      2
215      0654      2      NAMELENGTH = .DESC[DSC$W_LENGTH];      ! Length of input name
216      0655      2      NAMEPOINTER = .DESC[DSC$A_POINTER];      ! Pointer to input name
217      0656      2
218      0657      2
219      0658      2
220      0659      2
221      0660      2      L = 0;      ! Init length of finished literal
222      0661      2
223      0662      2
224      0663      2      !+
225      0664      2      ! Strip trailing blanks and tabs.
226      0665      2      !-
227      0666      2
228      0667      2      DECR I FROM .NAMELENGTH-1 TO 0 DO
229      0668      2      BEGIN
230      0669      2      IF .NAMEPOINTER[I] NEQ BLANK AND .NAMEPOINTER[I] NEQ TAB
231      0670      2      THEN
232      0671      2      BEGIN
233      0672      2      L = .I + 1;      !\Length of name without
234      0673      2      EXITLOOP;      !/trailing blanks and spaces
235      0674      2      END;      ! Found a valid char - exit the loop
236      0675      2
237      0676      2      END;
238      0677      2
239      0678      2
240      0679      2      IF .L EQL 0
241      0680      2      THEN
242      0681      2      RETURN 0      ! Invalid parameter - no input name
243      0682      2      ELSE
244      0683      2      BEGIN
245      0684      2
246      0685      2      !+
247      0686      2      ! Strip leading spaces and tabs.
248      0687      2      !-
249      0688      2
250      0689      2      A = 0;
251      0690      2      WHILE .NAMEPOINTER[A] EQL BLANK OR .NAMEPOINTER[A] EQL TAB DO
252      0691      2      BEGIN
253      0692      2      L = .L - 1;      !\Decr name length for every
254      0693      2      A = .A + 1;      !/occurrence of blanks or tabs
255      0694      2      END;      ! Advance the index
256      0695      2
257      0696      2
258      0697      2
259      0698      2      !+
260      0699      2      ! Ensure that the result, with leading and trailing spaces
261      0700      2      ! removed, is not too long.
262      0701      2      !-
263      0702      2
264      0703      2      IF .L GTR LOCAL_SYMSIZ
265      0704      2      THEN
266      0705      2      RETURN 0 ;      ! Invalid symbol name
267      0706      2
```



```
268 0707
269 0708
270 0709
271 0710
272 0711
273 0712
274 0713
275 0714
276 0715
277 0716
278 0717
279 0718
280 0719
281 0720
282 0721
283 0722
284 0723
285 0724
286 0725
287 0726
288 0727
289 0728
290 0729
291 0730
292 0731
293 0732
294 0733
295 0734
296 0735
297 0736
298 0737
299 0738
300 0739
301 0740
302 0741
303 0742
304 0743
305 0744
306 0745
307 0746
308 0747
309 0748
310 0749
311 0750
312 0751
313 0752
314 0753
315 0754
316 0755
317 0756
318 0757
319 0758
320 0759
321 0760
322 0761
323 0762
324 0763
```

```

++
Now convert and check the characters for legality in the
object language. The valid characters for COBOL string names
include all uppercase characters, 0-9, dollar sign ($) and
underscore (_). Note that all lowercase characters are converted
to uppercase and that hyphens are converted to the underscore
character.
--

INCR I FROM 0 TO .L-1 DO
  BEGIN
    LOCAL
    C;

    C = .NAMEPOINTER[I+.A];
    SELECTONE .C OF
      SET
        [C'-']:
          C = %C' ';
          ! Convert hyphen to underscore
        [C'a' TO %C'z']:
          C = .C - BLANK;
          ! Convert lowercase to uppercase
          ! Just subtract %0'40' to get uppercase
        [C'A' TO %C'Z',
         %C'0' TO %C'9',
         %C'$', %C'_' ]:
          C = 0;
          ! Characters are valid - do nothing
          ! Error - invalid characters
        [OTHERWISE]:
          RETURN 0;
      TES;

    ++
    Complete name is copied into 'BUFFER'
    one character at a time.
    --

    BUFFER[I] = .C
  END;
END;

++
If resultant string exists, try looking it up.
--

If there is more than 1 input parameter and the second parameter
is non-zero, then search through the list of local programs.
Otherwise, try the list of global programs. Note that when
searching through the list of local programs and a match is not
found, the default is to search through the list of global
programs.
--

IF (ACTUALCOUNT() GTR 1) AND (ACTUALPARAMETER (ACTUALCOUNT()) NEQ 0)
  THEN
    INCR I FROM 1 TO .LLIST[0] DO
      BEGIN
        P = .LLIST[I];
        Q = .P[COBSA_NAM_NAME];
        ! Fetch addr of name entry block
        ! Fetch 1st byte of counted name string
```


COB\$FIND_NAME
1-013

M 16
16-Sep-1984 00:08:22
14-Sep-1984 12:10:46

VAX-11 Bliss-32 V4.0-742
[COBRTL.SRC]COB\$FINDNA.B32:1

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```

: 325      0764 3      IF .Q[0] EQL .L      ! If length matches
: 326      0765 3      THEN
: 327      0766 4      BEGIN
: 328      0767 4      IF CH$EQL (.L,Q[1], .L, BUFFER)      ! If string matches
: 329      0768 4      THEN
: 330      0769 4      RETURN .P      ! Return addr of this name entry block
: 331      0770 4      ELSE
: 332      0771 4      0      ! No match occurred
: 333      0772 3      END;
: 334      0773 2      END;
: 335      0774 2
: 336      0775 2
: 337      0776 2
: 338      0777 2      +
: 339      0778 2      Now look for global programs. Note that
: 340      0779 2      COB$GZ_NAMES_1 points to the beginning of the
: 341      0780 2      COB$GZ_NAMES_2 structure while COB$GZ_NAMES_2
: 342      0781 2      points to the end of the structure.
: 343      0782 2
: 344      0783 2      P = COB$GZ_NAMES_1 ;      ! 1st (if any) entry
: 345      0784 3      WHILE .P LSSA COB$GZ_NAMES_2 DO
: 346      0785 3      BEGIN
: 347      0786 3      Q = .P[COB$A_NAM_NAME] ;      ! Ptr to 1st byte of counted name string
: 348      0787 3      IF .Q[0] EQL .L      ! If length matches
: 349      0788 4      THEN
: 350      0789 4      BEGIN
: 351      0790 4      IF CH$EQL (.L, Q[1], .L, BUFFER )      ! If string matches
: 352      0791 4      THEN
: 353      0792 4      RETURN .P      ! Retn addr of this name entry block
: 354      0793 4      ELSE
: 355      0794 4      0      ! No match found
: 356      0795 3      END ;
: 357      0796 2      P = .P + .P[COB$L_NAM_LEN] ;      ! Advance to next entry
: 358      0797 2      END ;
: 359      0798 2      RETURN 0;
: 360      0799 1      END ;      ! End of routine COB$$FIND_NAME
```

.TITLE COB\$FIND_NAME
.IDFNT \1-013\

.PSECT COB\$NAMES_____3,NOWRT,NOEXE, SHR, PIC,2

00000 COB\$GZ_NAMES_2::
.BLKB 0

.PSECT COB\$NAMES_____1,NOWRT,NOEXE, SHR, PIC,2

00000 COB\$GZ_NAMES_1::
.BLKB 0

.PSECT _COB\$CODE,NOWRT, SHR, PIC,2

SE 00FC 00000
20 C2 00002

.ENTRY COB\$\$FIND_NAME, Save R2,R3,R4,R5,R6,R7
SUBL2 #32, SP

: 0593
:

51	04	AC	D0	00005	MOVL	DESC, R1	0654	
50		61	3C	00009	MOVZWL	(R1), NAMELENGTH		
52	04	A1	D0	0000C	MOVL	4(R1), NAMEPOINTER	0655	
		54	D4	00010	CLRL	L	0660	
		12	11	00012	BRB	2\$	0669	
20		6042	91	00014	1\$: CMPB	(I)[NAMEPOINTER], #32		
		0C	13	00018	BEQL	2\$		
09		6042	91	0001A	CMPB	(I)[NAMEPOINTER], #9		
		06	13	0001E	BEQL	2\$		
54	01	A0	9E	00020	MOVAB	1(R0), L	0672	
		03	11	00024	BRB	3\$	0671	
EB		50	F4	00026	2\$: SOBGEQ	I, 1\$	0667	
		54	D5	00029	3\$: TSTL	L	0679	
		03	12	0002B	BNEQ	5\$		
		00D5	31	0002D	4\$: BRW	22\$		
		53	D4	00030	5\$: CLRL	A	0689	
20		6342	91	00032	6\$: CMPB	(A)[NAMEPOINTER], #32	0690	
		06	13	00036	BEQL	7\$		
09		6342	91	00038	CMPB	(A)[NAMEPOINTER], #9		
		06	12	0003C	BNEQ	8\$		
		54	D7	0003E	7\$: DECL	L	0692	
		53	D6	00040	INCL	A	0694	
		EE	11	00042	BRB	6\$	0690	
1F		54	D1	00044	8\$: CMPL	L, #31	0703	
		E4	14	00047	BGTR	4\$		
50		01	CE	00049	MNEGL	#1, I	0723	
		58	11	0004C	BRB	15\$		
51		53	C1	0004E	9\$: ADDL3	A, I, R1		
50		6142	9A	00052	MOVZBL	(R1)[NAMEPOINTER], C		
51		51	D1	00056	CMPL	C, #45	0726	
2D		06	12	00059	BNEQ	10\$		
51	SF	8F	9A	0005B	MOVZBL	#95, C	0727	
		41	11	0005F	BRB	14\$		
00000061	8F	51	D1	00061	10\$: CMPL	C, #97	0728	
		0E	19	00068	BLSS	11\$		
0000007A	8F	51	D1	0006A	CMPL	C, #122		
		05	14	00071	BGTR	11\$		
51		20	C2	00073	SUBL2	#32, C	0729	
		2A	11	00076	BRB	14\$		
24		51	D1	00078	11\$: CMPL	C, #36	0730	
		25	13	0007B	BEQL	14\$		
30		51	D1	0007D	CMPL	C, #48		
		05	19	00080	BLSS	12\$		
39		51	D1	00082	CMPL	C, #57		
		1B	15	00085	BLEQ	14\$		
00000041	8F	51	D1	00087	12\$: CMPL	C, #65		
		09	19	0008E	BLSS	13\$		
0000005A	8F	51	D1	00090	CMPL	C, #90		
		09	15	00097	BLEQ	14\$		
0000005F	8F	51	D1	00099	13\$: CMPL	C, #95		
		63	12	000A0	BNEQ	22\$		
6E40		51	90	000A2	14\$: MOVB	C, BUFFER[1]	0743	
A4		54	F2	000A6	15\$: AOBLS	L, I, 9\$		
		01	6C	91	000AA	CMPB	(AP), #1	0758
		28	1B	000AD	BLEQU	18\$		
		50	6C	9A	000AF	MOVZBL	(AP), R0	
			6C40	D5	000B2	TSTL	(AP)[R0]	

54	67	55	08	BC	46	D0	000BB	16\$:	BEQL	18\$	
		57	04	A5	D0	000C0			CLRL	I	0764
		08		00	ED	000C4			BRB	17\$	
	6E	01	A7	54	29	000CB			MOVL	@LLIST[I], P	0762
				07	12	000C9			MOVL	4(P), Q	0763
	E4			2A	13	000D0			CMPZV	#0, #8, (Q), L	0764
		56	08	BC	F3	000D2	17\$:		BNEQ	17\$	
		55	00000000'	EF	9E	000D7	18\$:		CMPC3	L, 1(Q), BUFFER	0767
		50	00000000'	EF	9E	000DE	19\$:		BEQL	20\$	
		50		55	D1	000E5			AOBLEQ	@LLIST, I, 16\$	0760
				1B	1E	000E8			MOVAB	COBSGZ_NAMES_1, P	0782
54	67	57	04	A5	D0	000EA			MOVAB	COBSGZ_NAMES_2, R0	0783
		08		00	ED	000EE			CMP	P, R0	
	6E	01	A7	54	29	000F5			BGEQU	22\$	
				0B	12	000F3			MOVL	4(P), Q	0785
		50		04	12	000FA			CMPZV	#0, #8, (Q), L	0786
		55		55	D0	000FC	20\$:		BNEQ	21\$	
				04	000FF				CMPC3	L, 1(Q), BUFFER	0789
				65	C0	00100	21\$:		BNEQ	21\$	
				D9	11	00103			MOVL	P, R0	0791
				50	D4	00105	22\$:		RET		
				04	00107				ADDL2	(P), P	0795
									BRB	19\$	0783
									CLRL	R0	0799
									RET		

; Routine Size: 264 bytes, Routine Base: _COBSCODE + 0000

; 361 0800 1 END
; 362 0801 0 ELUDOM

PSECT SUMMARY

Name	Bytes	Attributes
COBSNAMES-----1	0	NOVEC,NOWRT, RD ,NOEXE, SHR, LCL, REL, CON, PIC,ALIGN(2)
COBSNAMES-----3	0	NOVEC,NOWRT, RD ,NOEXE, SHR, LCL, REL, CON, PIC,ALIGN(2)
_COBSCODE	264	NOVEC,NOWRT, RD , EXE, SHR, LCL, REL, CON, PIC,ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
_S255SDUA28:[SYSLIB]STARLET.L32;1	9776	2	0	581	00:00.8

COB\$FIND_NAME
1-013

D 1
16-Sep-1984 00:08:22
14-Sep-1984 12:10:46

VAX-11 Bliss-32 V4.0-742
[COBRTL.SRC]COBFINDNA.B32;1

Page 11
(3)

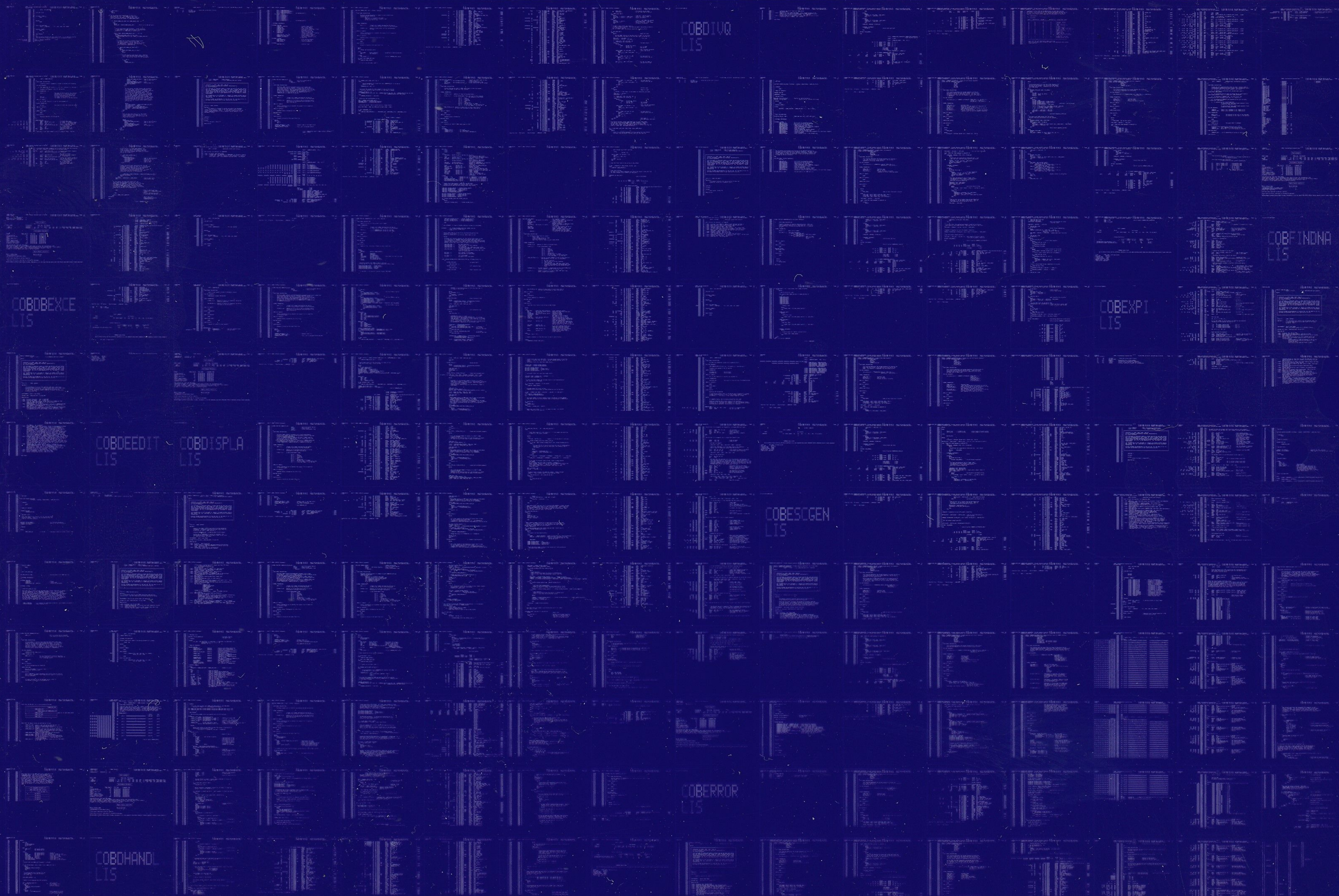
COMMAND QUALIFIERS

```
;
;      BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACE/LIS=LISS:COBFINDNA/OBJ=OBJ$:COBFINDNA MSRC$:COBFINDNA/UPDATE=(ENHS:COBFINDNA
;      )
; Size:          264 code + 0 data bytes
; Run Time:      00:05.9
; Elapsed Time:  00:20.9
; Lines/CPU Min: 8145
; Lexemes/CPU-Min: 22942
; Memory Used:  119 pages
; Compilation Complete
```



0062 AH-BT13A-SE
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